

WHAT DOES IT MEAN BEING AN  
OPEN SOURCE PROJECT MANAGER  
IN ENTERPRISE  
**ENTERPRISE EDITION**

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TOSHIHARU HARADA

<haradats@nttdata.co.jp>

NTT DATA CORPORATION

# ABSTRACT

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In an enterprise, every project has a project manager regardless of the scale and of the theme. Open Source projects, which do not quite fit the traditional and formal enterprise way (rules, forms, licenses ...), cannot be exceptions. Though sharing the same name, the role of project manager is totally different for enterprise and Open Source projects.

The speaker is project manager of TOMOYO Linux, a security enhancement feature which was just merged in version 2.6.30. It was developed by one of the largest SI companies in Japan. The session reviews the project history and tries to summarize the differences between the enterprise and Open Source projects using TOMOYO Linux project as an example. This session is for project managers at enterprise, and kernel development experiences are absolutely not required.



*“Managing an Open Source project requires different demands on management and leadership.”*

-- Jan Sandred (The author of “Managing Open Source Project”)

# WHO AM I

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- I work for NTT DATA CORPORATION, one of the largest system integration company that has over 9000 (30000 as a group) employees in Japan
- Being involved in [Open Source](#) projects management since 2003
- This presentation is based on my personal experience as project manager of TOMOYO Linux which has been merged in kernel 2.6.30

# WHAT'S THIS ALL ABOUT

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- Every **Enterprise** has its own way of managing projects: a set of tools, documentation, rules, procedures, meetings and so on
- **Open Source** projects which has a different origin that can not just fit **Enterprise** way
- Project manager is a bridge
- How to be a good bridge is the main theme of this talk

**ENTERPRISE WAY**  
**AND**  
**OPEN SOURCE WAY**

# ENTERPRISE PROJECTS

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- Intended to be closed



# INSIDE OF ENTERPRISE PROJECTS

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- Organized and compartmented





# ENTERPRISE PROJECT

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- Characteristics
  - **Enterprise** has a complete definition for a project
  - Design and document first, then coding and test
  - Try to avoid risks as much as possible
  - Strictly defined forms, procedures, protocols
  - Every decision requires an approval
  - Information is closed

# OPEN SOURCE PROJECTS

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- Born to be “opened”



# INSIDE OF OPEN SOURCE PROJECTS

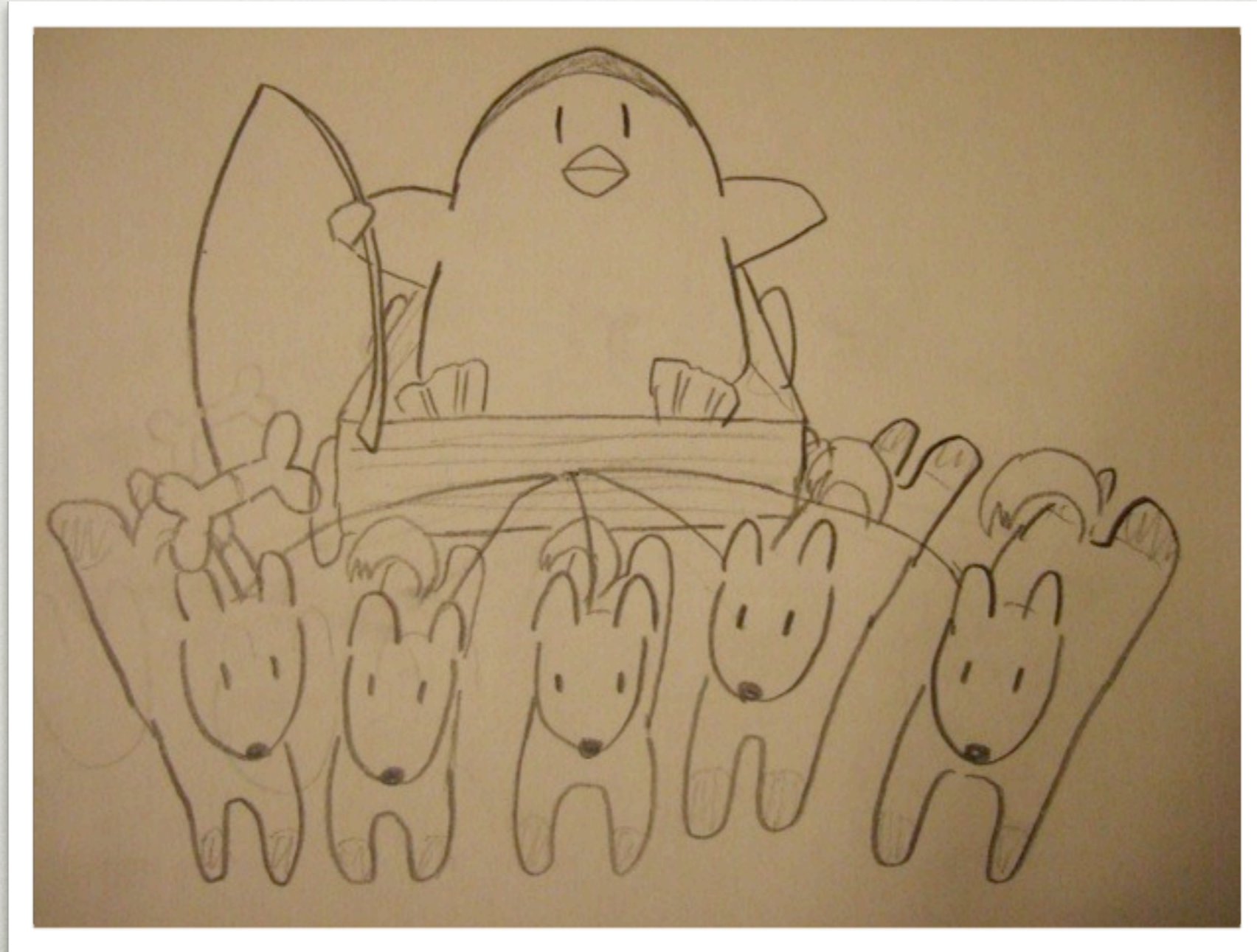
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- Inside is outside (or outside is inside)



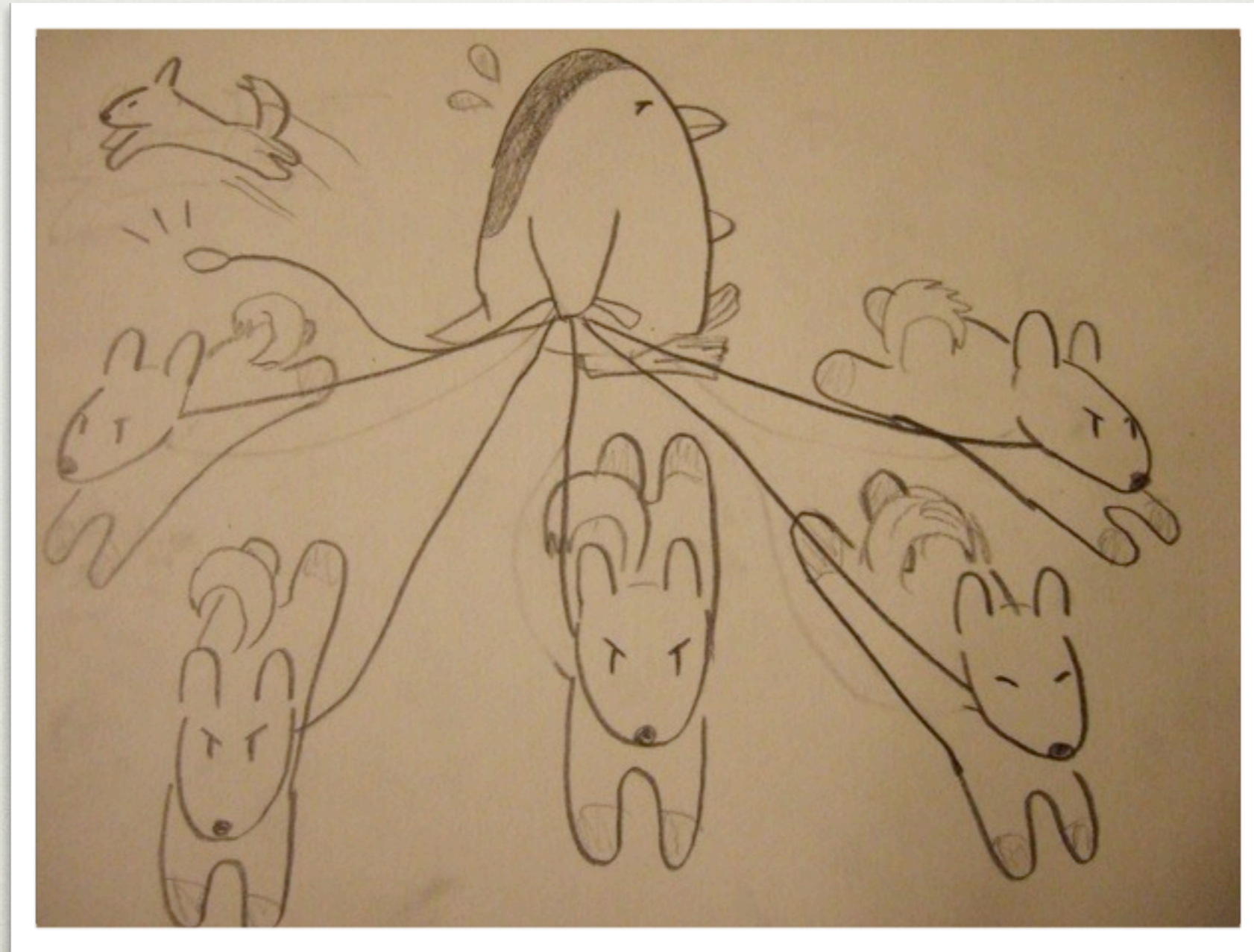
# SYSTEM OF ENTERPRISE PROJECTS

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# SYSTEM OF OPEN SOURCE PROJECTS

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# OPEN SOURCE PROJECT + ENTERPRISE =

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- Chaos
- Troubles
- Difficulties
- Frictions
- Contradictions
- Headaches

# OPEN SOURCE PROJECT + ENTERPRISE =

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- From **Enterprise**:
  - Incomprehensible
  - Uncontrollable
  - Undesigned
  - Non-predictable

# OPEN SOURCE PROJECT + ENTERPRISE =

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- From *Open Source*:
  - Rules, procedures and forms
  - Stubborn
  - Lockstep



WHAT IS IT LIKE TO  
MANAGE AN **OPEN SOURCE**  
PROJECT IN **ENTERPRISE**?

# WHAT SHALL I COMPARE THEE TO ...

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- Managing an Open Source project in Enterprise
  - Invisible
  - Compartmented
  - Unexpected risks
  - Encounters with “community”
  - Unpredictable ...
- Yes, it is like

# A Space Voyage



Neptun

Jupiter

Earth

Pluto

Moon

Sep 14, 2009 15:33:44

# ( 1 ) INVISIBLE

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- **Open Source** projects tend to be virtually isolated in **Enterprise**
  - Physically exists, but logically invisible
  - Aims, status, progress, thoughts are sometimes hard to understand by outer (inner) people
- Managing an **Open Source** project resembles a space voyage

## (2) CLOSER RELATIONSHIP

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- Apart from the planet (**Enterprise**)
- Confined in a spaceship
- Exposed to unexpected troubles and risks
- Relationship and communication become closer



## (3) TIGHT COLLABORATION

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- When on the ground
  - project member does not have to think every detail of one's project
- When in the space
  - each crew members recognize the spaceship is his own
  - roles are just guidelines

# BEING A “MANAGER”

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- Meaning of being manager is changed
  - Dedicated manager is not needed
  - Duty from **Enterprise** remains
- Past experiences do not help
- Project manager begin to ask himself, “who am I?” and “what shall I do?”

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- There can't be no single answer
  - As I believe Open Source is a mutual benefit society, so I'll share my six years experience as TOMOYO Linux project manager (I'm still in my voyage, though ;-)



# HISTORY

MY DAYS AS TOMOYO LINUX PROJECT MANAGER

# 2003 LAUNCH

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- Mission was given: “To create a new security enhancements for Linux”
- Open Source projects are artifactually-produced in Enterprise
- The past experiences and knowledge do not help
- Under such circumstances, being a “manager” does not make differences

# 2004

## GROPE

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- Starting open source development is easy
  - Tools and information are freely available (even for Enterprise)
- Environment has some difficulties
  - Enterprise has the strongest level of firewalls and you can't get through git and ssh
- We somehow managed to get patches

# 2005

## TOWARDS THE DOOR

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- Though not ordered, we wanted to make TOMOYO Linux open source
- *Open Source has changed our way of thinking*
- In Enterprise, every procedure requires approval
- “1st case” is always troublesome
- Every move requires procedures and approval (this is tough)

# Company Cultures

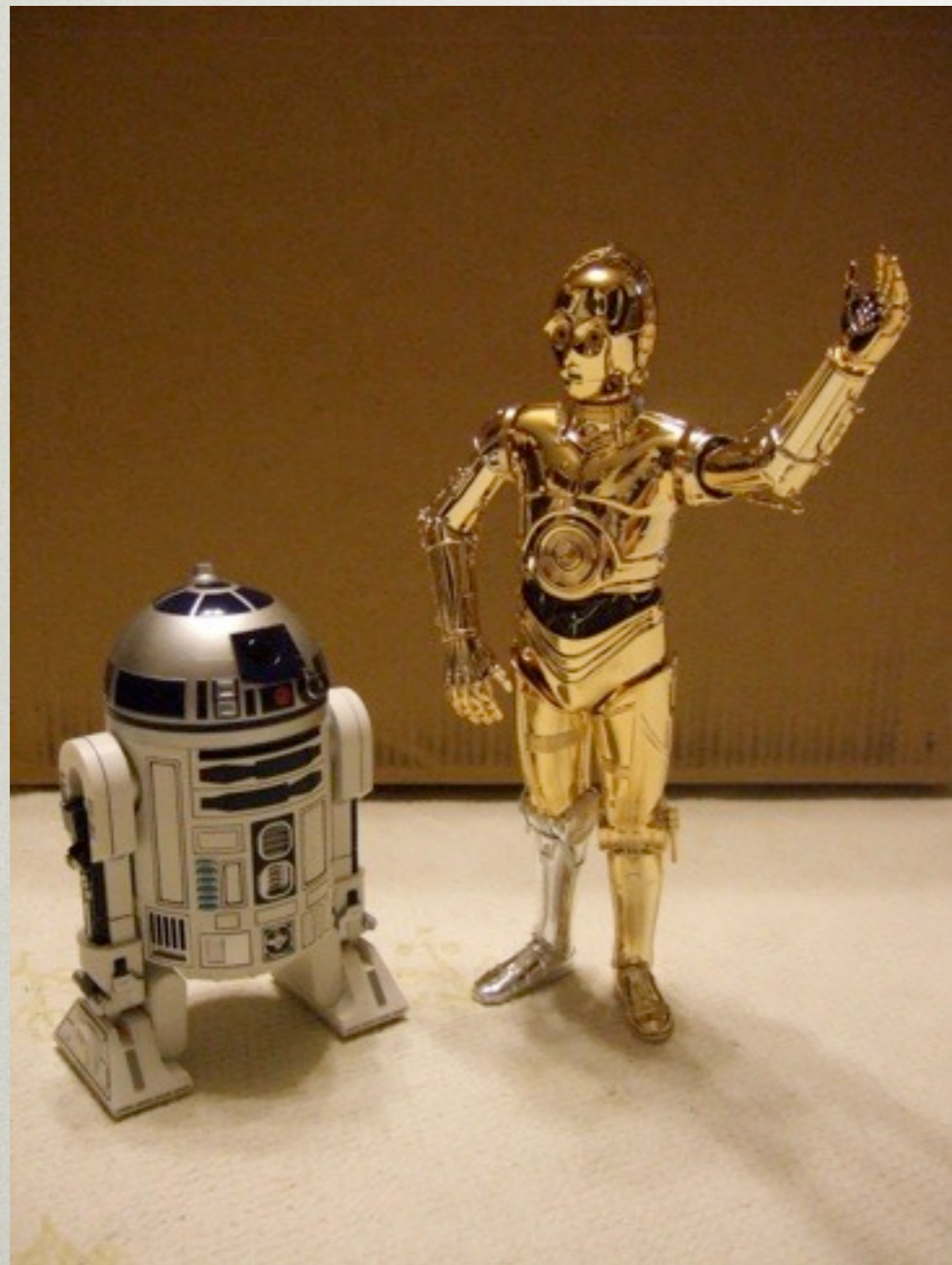
Company cultures are like country cultures. Never try to change one. Try, instead, to work with what you've got.

-- Peter Drucker

# “MOTIVATION” SHOCK

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- Finally we could get an approval and we had to “name” it



Now, we need a name for the patch.

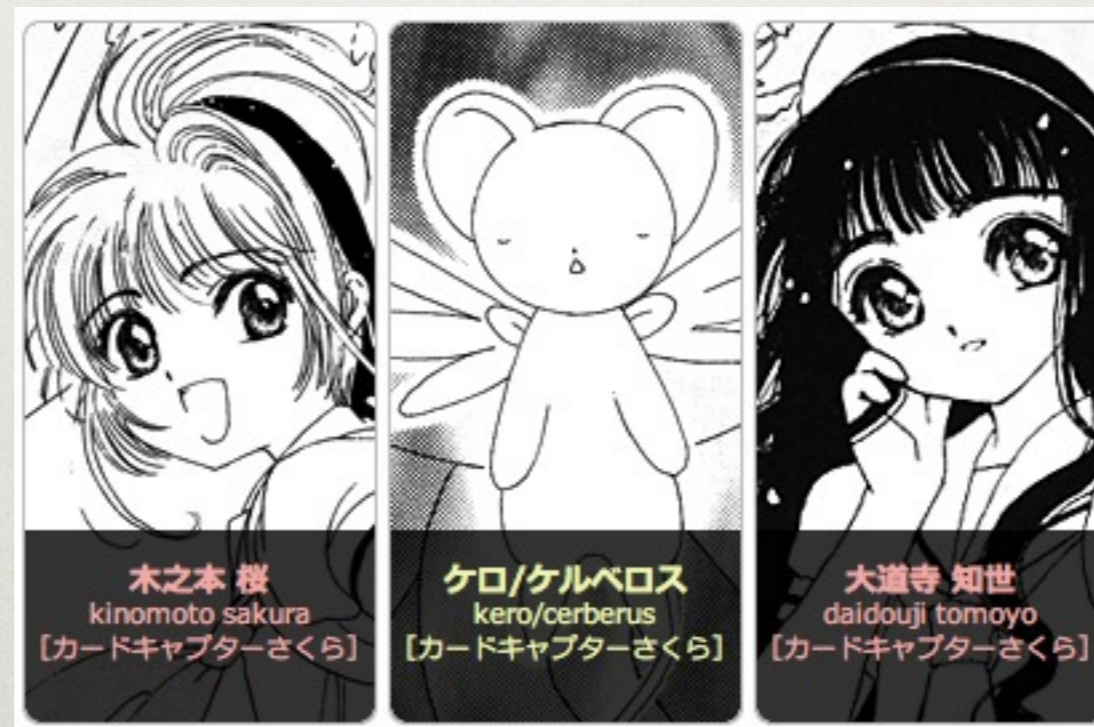
I'm going to have you name it, as you worked so hard.

Any candidate?

Yes, it will be "TOMOYO"

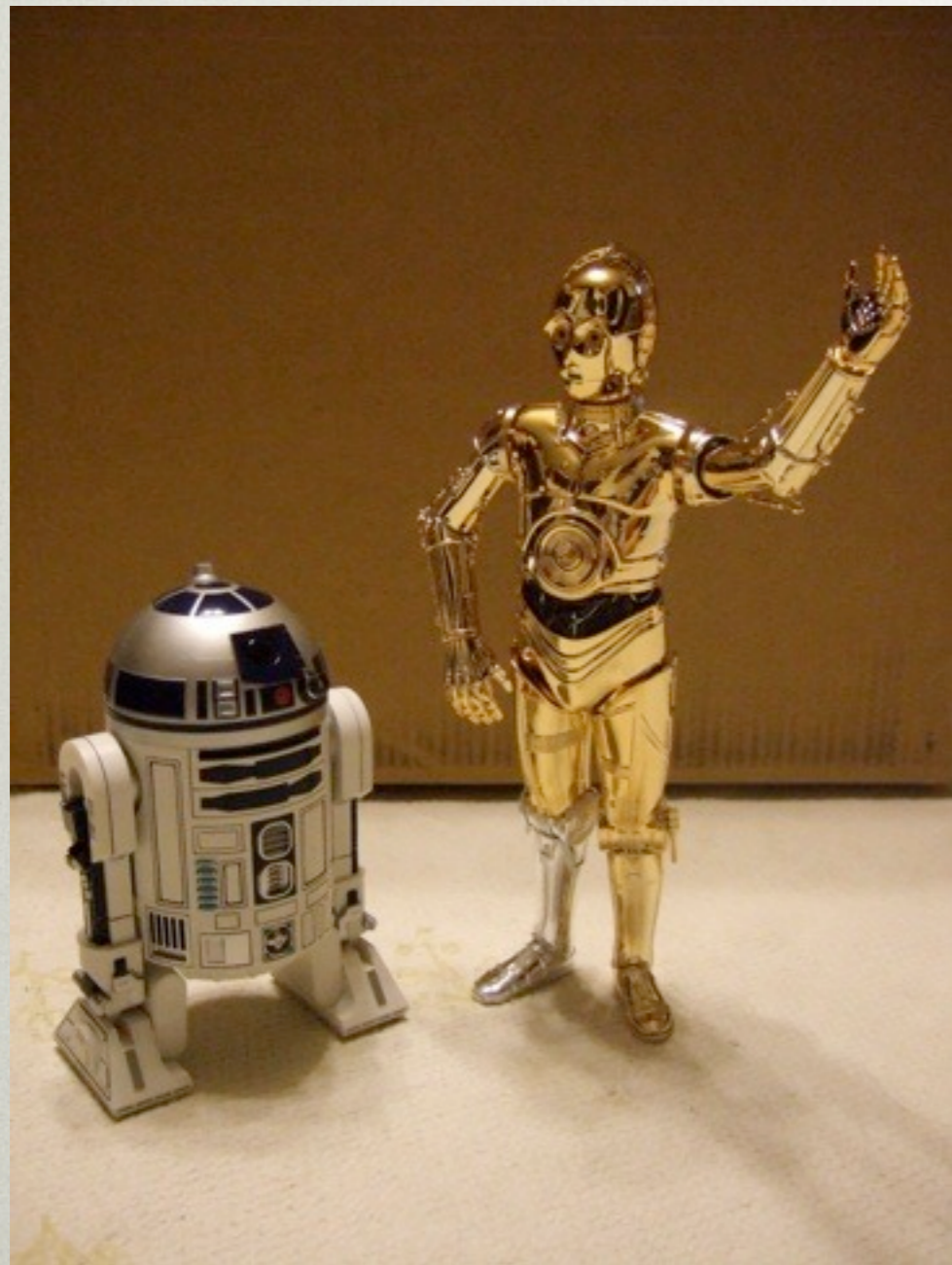
Huh?

- 
- “TOMOYO” was taken from his favorite Japanese cartoon which story and characters have an affinity with the security functions of our project



For more detail, <http://www.clamp-net.com/html/contents/character/>





Well, nice name, but I'm afraid **it is not so appropriate to the Enterprise ...** Could you give another?

... If you say so, I will. But my **motivation** will decrease

# MOTIVATION!!!

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- Wow

# “MOTIVATION” MATTERS

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- The word, “**motivation**” hit me
- I intuitively understood I should not force him to pick a name for my sake
- Motivation is important for any projects, but **it is crucial in Open Source project**
- Keeping motivation for each member is the most important job for manager
- “How” is not documented, of course

# Motivation Matters

Management is nothing more than  
motivating other people.

-- Lee Iacocca

# Motivation Matters

The greatest way to manage living in a world of greater uncertainty and risk is to focus on a positive purpose that attracts you.

-- Catherine Austin Fitts

# Motivation Matters

If you want to be successful, it's just this simple: Know what you are doing, love what you are doing, and believe in what you are doing.

-- Will Rogers

# HELLO, ANONYMOUS

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- Someone wrote a funny article for [slashdot](#) and number of people commented
- Obviously it was not a happy situation for me
- Enterprise project usually ignores anonymous feedbacks because there are risks and no advantages to respond
- I got to feel “I should respond them” and began doing so as a person with my person time

# LIVING WITH “COMMUNITY”

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- “Interaction” is another crucial factor for Open Source project (at least I believe so)
- Good (positive) feedbacks are rare
- Negative feedbacks are many
- I strongly believe we should always respond regardless Enterprise or not
- IMHO project manager is responsible, at least I thought so and took actions



# Some hints

Honesty is the cornerstone of all success, without which confidence and ability to perform shall cease to exist.

-- Mark Kay Ash

# Some hints

Of all the attitudes we can acquire, surely the attitude of gratitude is the most important and by far the most life-changing.

-- Zig Ziglar

# Some hints

Good manners are the lubricating oil of organizations.

-- Peter Drucker

# “POISONOUS PEOPLE”?

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- There's a Google video for the presentation titled “How Open Source Projects Survive Poisonous People (And You Can Too)”
- I don't really agree with the existence of “poisonous people”
- Everyone can be poisonous

# WONDERING IDENTITY

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- Working with Linux has somewhere along the line changed my way of thinking
- I realized that I must not forget my role as Enterprise project manager
- I've been standing between Enterprise and Open Source
- From project point of view, I was a bridge

# WHY WE CHOSE TO CHALLENGE MAINLINE

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- Like other Enterprise projects, we were working inside the company
- We seldom went out and didn't attend OSS events
- One day, we showed demonstration at CE Linux Forum technical meeting and received astonishing response

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- They said, “**We will not use TOMOYO** because it’s not in mainline” and “please challenge”
  - Tetsuo and I were shocked because we had never thought TOMOYO could be merged

- 
- A couple of months after, a famous Linux users group asked us to introduce TOMOYO
  - Over 60 people came and “scolded” us because we didn’t go out and try posting to the LKML
  - Some of them took their day off to tell that to us
  - I was uncomfortable and unhappy, but realized

they were doing this for us



# 2007

## A NEW VOYAGE

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- I reported those events to my boss and we got a new goal to make TOMOYO merged
- “Community” has set the goal of an Enterprise project

# DEBUT TO THE WORLD

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- We worked hard and presented at ELC2007 and OLS2007
- We subscribed to LKML (ml spool exploded)
- When we joined, AppArmor people were proposing (it was unfortunate for us ;-)
- Our lives suddenly became hard and exciting

# HARD DAYS NIGHT

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```
while (1) {  
  discuss;  
  code;  
  post;  
  if (feedback) {  
    depressed;  
  } else {  
    depressed;  
  }  
}
```

- “code” belongs to the world of programming
- “discuss” belongs to the world of human
- “feedback” belongs to the world of God
- “depressed” belongs to us
- It is interesting that just a three men can hardly agree with things

# WHY COULD WE REPEAT THIS 15 TIMES?

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- Any idea?

# WHY COULD WE REPEAT THIS 15 TIMES?

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- We were hopeless, but **we believed in what we were doing**
- We knew we were doing the right thing
- Experiences were stored internally and invisibly
- Human can learn from experiences and **Open Source** projects are full of opportunities

He had discovered a great law of human action, without knowing it --- namely, that in order to make a man or a boy covet a thing, it is only necessary to make the thing difficult to attain.

-- Mark Twain

Everybody has talent, it's just a matter of moving around until you've discovered what it is.

-- George Lucas

What you get by achieving your goals is not as important as what you become by achieving your goals.

-- Johann Wolfgang von Goethe



# AN UNBELIEVABLE LEAP

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- TOMOYO has been merged in 2.6.30
- It was an unrecognizable step, but an unbelievable leap for us



# APPRECIATION TO ENTERPRISE

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- I prepared a special certificate for NTT DATA CORPORATION as I felt showing appreciation is so important
- Without the support by the company, we could not develop TOMOYO Linux
- I handed the certificate to the CTO of NTT DATA CORPORATION

# 感謝状

株式会社NTTデータ殿

あなたは直接的には自社の利益につながらないLinuxのセキュリティ強化の取り組みについて辛抱強くその活動を見守り、日本からの貢献を実現しました。

その功績は誠に大であり、ここに表彰します。

平成21年7月3日

TOMOYO Linux プロジェクト

原田 季栄



CTO



NTT DATA CORPORATION, you have patiently supported an open source project which may not be able to directly benefit your company ...

TOMOYO Linux project manager, Toshiharu Harada

<http://sourceforge.jp/projects/tomoyo/wiki/ThankYou>



**LEADERSHIP**

# THERE IS NO ANSWER

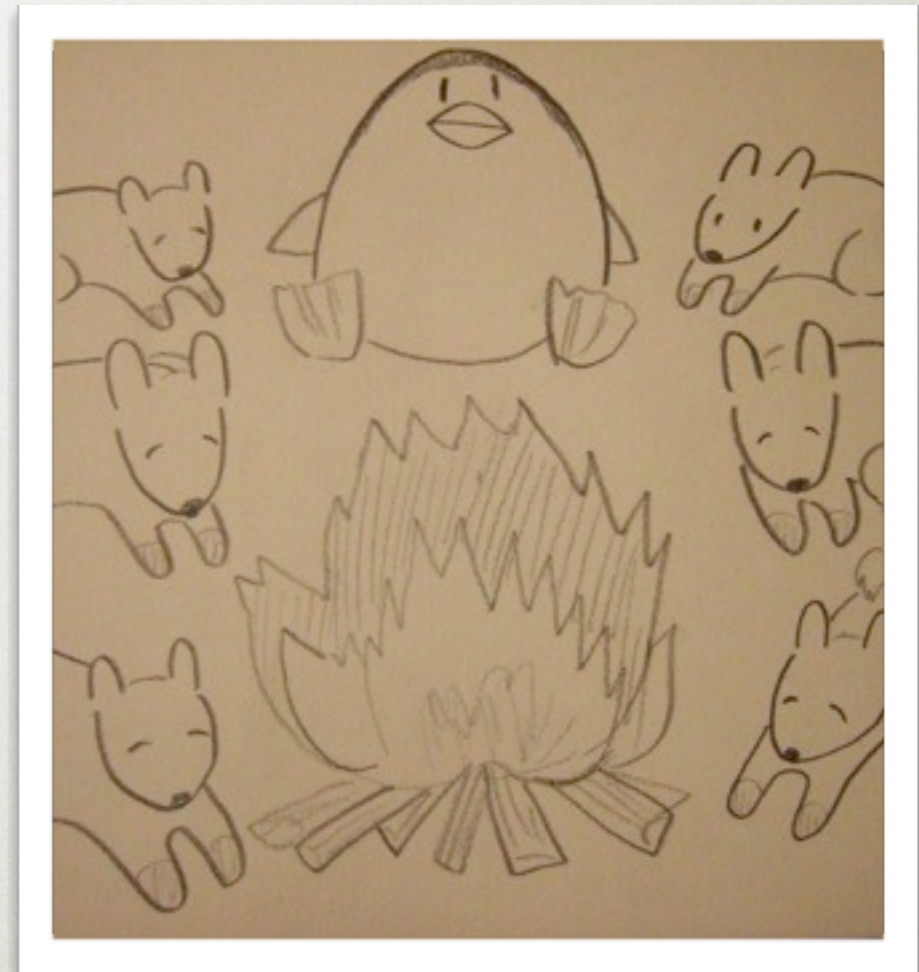
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- I just tried to be faithful and honest
- I trusted and respected the members

# RELATIONSHIP

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- In an **Open Source** project, members get to work closely compared to an ordinary **Enterprise** project
  - They learn to have an opinion and express it
  - Communication is activated than usual
  - Roles are gradually conformed



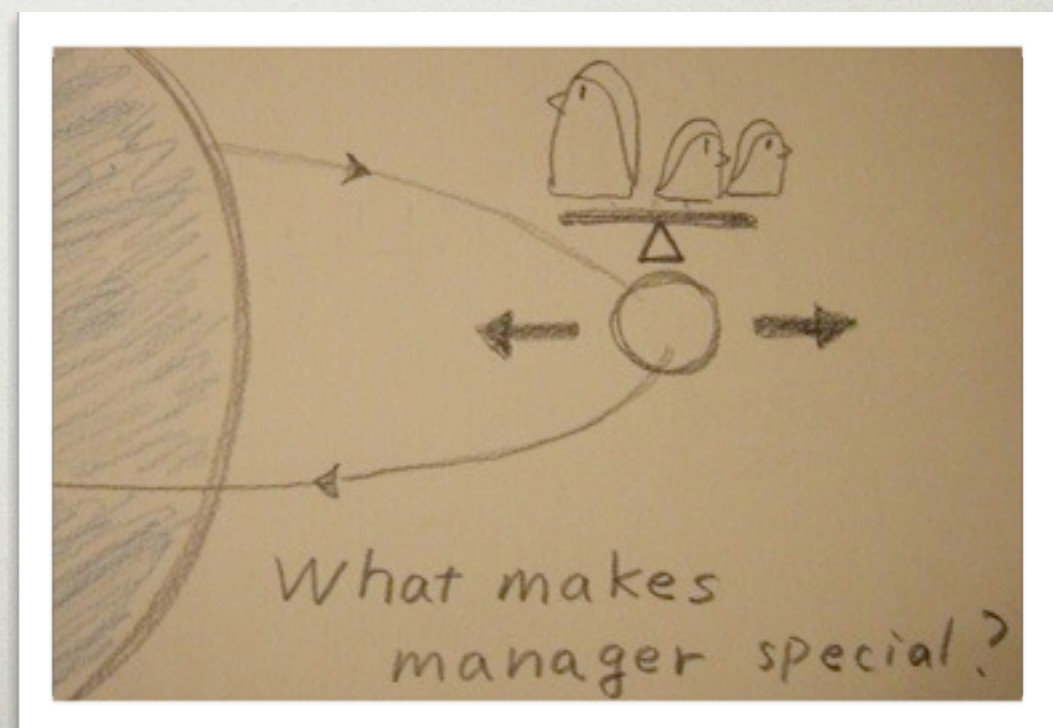
- 
- Role of project manager varies in accordance with the stage
    - a leader
    - a chairman
    - a person to claim for **Enterprise**
  - Project manager needs to find or invent ones role
    - if one fails to find a role, a life will be painful



# ROLE OF PROJECT MANAGER

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- Take orders and report activities
- Simultaneously judge the status and make a decision (flexibility is an important factor)
- Play and serve project as a member
- Keep project members' motivation high and try try to self-motivate



A brand for a company is like a reputation for a person. You earn reputation by trying to do hard things well.

--Jeff Bezos

Leaders are more powerful role models  
when they learn than when they teach.

-- Rosabeth Moss Kanter

I start with the premise that the function of leadership is to produce more leaders, not more followers.

-- Ralph Nader

Good leaders must first become good servants.

-- Robert Greenleaf

**DEAR ENTERPRISE**  
**A MESSAGE FROM AN ANONYMOUS**  
**PROJECT MANAGER**

# NOTICE INVISIBLE ESSENTIALS

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*“Anything essential is invisible to the eyes,”  
the little prince repeated, in order to  
remember.*

-- Antoine de Saint-Exupery, “The Little  
Prince”, translated from the French by  
Richard Howard

# A GREAT AND UNFORGETTABLE CHALLENGE

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*We choose to go to the moon. We choose to go to the moon... (interrupted by applause) we choose to go to the moon in this decade and do the other things, not because they are easy, but because they are hard...*

*-- John F. Kennedy*



- 
- What important was not a rock of the moon
  - True results are within each of “us”
  - The merge of TOMOYO was an accomplish,  
but it was not all
  - The project members and I are no longer the  
same before the project
  - Invisible and invaluable changes

- 
- The world of “Open Source” seems to be an wild jungle and it sure is
  - It is not a perfect world, but great treasures are hidden and wait for challengers
  - We are standing in the new era and Enterprise should make a “giant leap”
  - Welcome aboard

# TIME TO BEGIN, TIME TO CHANGE

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*O God, give us serenity to accept what cannot be changed, courage to change what should be changed, and wisdom to distinguish the one from the other.*

-- Reinhold Niebuhr

# TIME TO BEGIN, TIME TO CHANGE

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*Change before you have to.*

-- Jack Welch

# TRADEMARKS

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- Linux is a trademark of Linus Torvalds in the united states and other countries
- TOMOYO is a trademark of NTT DATA CORPORATION



# OTHER ISSUES

# BELONGINGNESS

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- Upon encountering with the spirit of **Open Source**, the crew got influence
- Understanding **Open Source** way and spirit somehow compromise project members' sense of belongingness to **Enterprise**

# PERFORMANCE EVALUATION (PROJECT)

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- **Enterprise** has a complete system
  - Project manager just follows the procedure
- How about an **Open Source** project?
  - Activities and performance of **Open Source** projects are hard to measure for **Enterprise**
  - **Open Source** projects have a unique feature that activities and performance can be observed in outer **Enterprise**



# PERFORMANCE EVALUATION (INDIVIDUAL)

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- **Enterprise** has a complete system
  - Employee gets rating and feedbacks for their roles and jobs (quantitatively-modeled)
  - Salary and bonus are calculated by equations
- When working in an **Open Source** project
  - Each individual can receive feedbacks from members and community
  - Those feedbacks includes variety of things (aspects) and have nothing to do with money

# CONCLUSION

# WHAT IS PROJECT MANAGER?

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- A person who cares his/her project and its members
- I'm glad I was assigned as an Open Source project manager

# WHAT IS LINUX?

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- Linux is not just the source code, but the people who collaborate and the system
- Linux is great because the people are great
- I am so glad to participate

# REFERENCES

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- *“Managing Open Source Projects: A Wiley Tech Brief (Wiley Tech Brief Series) “ by Jan Sandred*
- A great introduction for managing open source projects strongly recommended
- <http://www.wiley.com/legacy/compbooks/sandred/>
- *“Producing Open Source Software” by Karl Fogel (paper and on-line)*
- <http://producingoss.com/>
- Another recommendation

# ACKNOWLEDGEMENT

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- The graphic image of the universe was taken from a program **Mitaka plus** which is an enhanced version of **Mitaka**. How wonderful it is to visit the space from my desktop! Please find a time to visit their web pages and see with your eyes.
- <http://4d2u.nao.ac.jp/english/index.html>
- [http://orihalcon.jp/mitakaplus/index\\_e.html](http://orihalcon.jp/mitakaplus/index_e.html)